

BATTLEGROUND

CROSSBOWS & CATAPULTS™

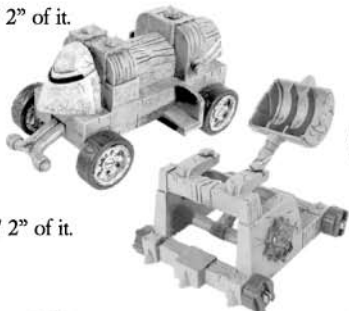
TWIN ATTACK PACK RULES

This is a weapon expansion pack to be used with the BATTLEGROUND™ Crossbows and Catapults™ gaming system. See War Chest rule sheet for detailed gameplay instructions.

Note: No weapon can be used twice in the same turn.

BATTERING RAM (to be used with the Knights team)

1. To use the Battering Ram you must have at least 1 warrior within 5cm / 2" of it.
2. The Battering Ram must be pulled back and released from where it is positioned.
3. The Battering Ram can only be used a maximum of 2 times during each battle and each use requires 1 full TURN (2 ACTIONS).



TRIPLE CATAPULT (to be used with the Orcs team)

1. To use the Triple Catapult you must have at least 1 warrior within 5cm / 2" of it.
2. The Triple Catapult requires 1 ACTION to fire three disks at once.

GATLING GUN (to be used with the Knights team)

1. To use the Gatling Gun you must have at least 1 warrior within 5cm / 2" of it.
2. The Gatling Gun requires 1 ACTION to rapid fire 2 disks.

TWIN CROSSBOW (to be used with the Orcs team)

1. To use the Twin Crossbow you must have at least 1 warrior within 5cm / 2" of it.
2. The Twin Crossbow requires 1 ACTION to fire two disks.

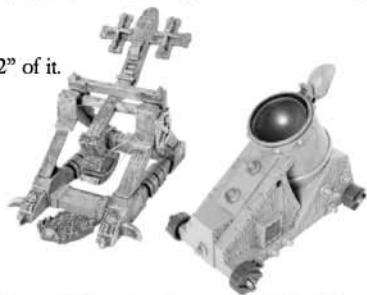


TRÉBUCHET (to be used with the Knights team)

1. To use the Trébuchet you must have at least 1 warrior within 5cm / 2" of it.
2. The Trébuchet requires 1 ACTION to fire two disks.

MORTAR (to be used with the Orcs team)

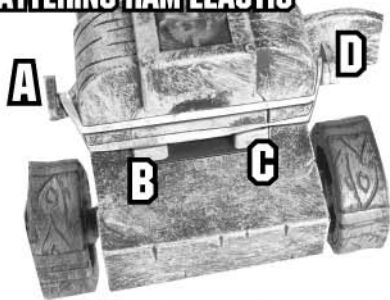
1. To use the Mortar you must have at least 1 warrior within 5cm / 2" of it.
2. The Mortar requires 1 ACTION to fire 1 ball.



PRODUCT & ELASTIC ASSEMBLY

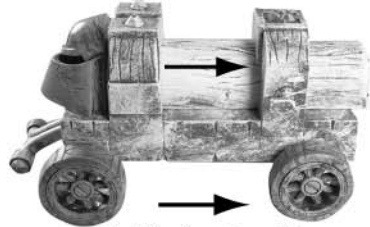
Warning! Elastics are only to be assembled as per the diagrams shown in instruction sheet.

BATTERING RAM ELASTIC



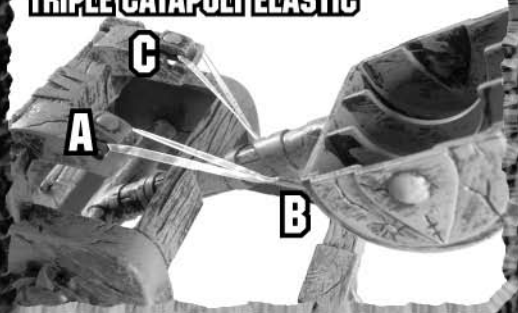
BATTERING RAM/ASSEMBLY

Push head back until it clicks.



Pull back unit and let go.

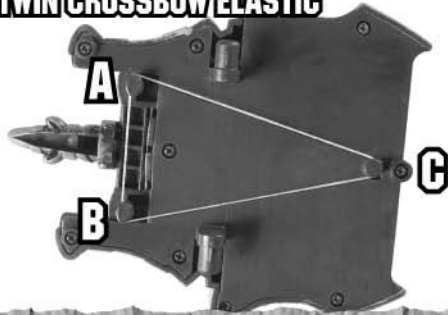
TRIPLE CATAPULT ELASTIC



GATLING GUN ELASTIC



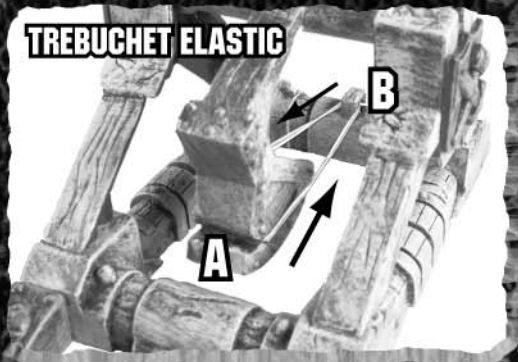
TWIN CROSSBOW ELASTIC



TWIN CROSSBOW/ASSEMBLY



TREBUCHET ELASTIC



MORTAR ELASTIC

